

June 7, 2024

# The optimal design of elimination tournaments with a superstar

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## Introduction: Single-elimination tournaments

#### Definition

Single-elimination tournament (SET<sup>1</sup>) is a type of elimination tournament where the loser of each match-up is immediately eliminated from the tournament.



Figure: Tournament structure for single-elimination tournament for 4 players (SET4).

<sup>&</sup>lt;sup>1</sup>Hereinafter, the abbreviation of the name of the tournament + N players.

## R Introduction: Double-elimination tournaments

#### Definition

Double-elimination tournament (DET) is a knockout (elimination) tournament in which a player is eliminated from the tournament after a second loss.



Figure: Tournament structure for double-elimination tournament for 4 players (DET4).



#### Example

- In 2016, for the first time, a series of major tournaments was held in Dota 2.
- The first two were held according to the standard rules for this discipline,
- and in the third the group stage was held according to the DET4 system.

• Huang (2016) did a comparison of single- and double-elimination tournaments for 4 homogeneous players and show that the second one brings higher total effort.



• Which type of tournament brings higher revenue?



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- Which type of tournament brings higher revenue? Definitely not DET4
- Is it profitable to attract a superstar? Rather yes



In each match (t), each player chooses an effort level  $e_{it}$ .

#### Probability

Probability is modeled by Tullock success function.

$$P_{it} = rac{\mathbf{e}_{it}}{\mathbf{e}_{it} + \mathbf{e}_{jt}},$$
 (1)

#### Expected payoff

Each player maximize objective function at each match.

$$\max_{\mathbf{e}_{it}} V_{it} = P_{it} V_{it'}^* + (1 - P_{it}) V_{it''}^* - \mathbf{e}_{it}$$
(2)



- First place prize only
- Linear cost function:  $\mathbf{c}_i(\mathbf{e}_i) = \mathbf{e}_i$



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- First place prize only
- Linear cost function:  $c_i(e_i) = e_i$
- One superstar (s) and the rest of the players are regular (r)
- Players vary in strength (prize evaluation)
- The prize of regular players is normalized to 1
- The superstar values the prize  $\alpha$  times more than the regular player

We compare SET4 and DET4.





Figure: Total effort

Figure: Average total effort

### Results: tournaments' comparison

ID

The superstar winning probability for a tournament is the reason why an organizer might choose a DET4.



Figure: Probability of a superstar winning a tournament

## B Discussion: Single-elimination tournament for 8 players

Tournament	DET4	SET4	SET8
Number of players	4	4	8
Number of matches	6	3	7

Table: Motivation for tournaments choice.





Figure: Probability of winning a SET8 for different types of players.





Figure: Total effort

Figure: Average total effort

# Results: tournaments' comparison with SET 8



Figure: Probability of a superstar winning a tournament



- Single-elimination tournaments generate higher revenue.
- However, the probability of winning the tournament for the superstar is higher in the case of DET4.
- Seeding can be used to manipulate the probability of winning for different players.



• Thank you!